



7. Non-appearance forfeit - if a team does not appear for a scheduled tournament game, they will be withdrawn from further tournament competition and not invited to the tournament the following year.

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8. The bonus and double bonus provisions of current NFHS rules will be played.

9. Three (3) team unsportsmanlike technical fouls will result in forfeiture. Player or Coach receiving one (1) unsportsmanlike technical foul may be ejected and or suspended for (1) future game. Player or Coach receiving two (2) unsportsmanlike technical fouls will be ejected and suspended for the remainder of the tournament.

10. Clock; the clock stops on substitutions, timeouts, and shooting fouls. Also, the clock will stop on every whistle in the last ten (10) seconds of the first (3) quarters, the last two (2) minutes of the 4th quarter, and in overtime.

11. Three (3) point shots are allowed.

12. Overtime is three (3) minutes. If the game is still tied after this overtime period, sudden victory will occur. The first team to score one (1) points will be the winner.